



# ESD AMERICA

## CYBER JARGON DRINKING GAME

Keep a running total of cyber mentions each day • Players take one drink, sip or shot for each mention they record • Players can choose to clear their totals with the required number of drinks at the end of each day, or for those who are technically *'at work'* during the conference, save it all for the end of week celebrations (aka liquid-networking).

KEYWORD	DAY 1	DAY 2	DAY 3	DAY 4	DAY 5
Cyber					
Cyber Attack					
Cyber Threat					
Cyber Criminal					
Cyber Security					
Cyber Forensics					
Cyber Intelligence					
Cyber Education					
TOTALS					



***SAY "CYBER" AGAIN,  
I DOUBLE DARE YOU***